

## MODULES DESCRIPTIONS • YEAR 3

### INTERNATIONAL PROGRAM • SEMESTER 1

Industrial Product		
COMPULSORY CLASSES	HOURS	ECTS
<b>Sketching for product designers</b> Sketching techniques for product design. Creative practices and approaches applied to all means of expression, learning to explore your personal artistic approach.	18	3
<b>Technology and Materials</b> Technology basics, focussing on the study of materials. Research, evaluation, practice, experimentation of materials. Implementation of personal project	16	2
<b>Tools and digital language</b> 3D Modeling: Rhino. Using digital tools and languages for the design project.	20	2
<b>Video workshop</b> Photography, recording, writing and montage in a group project.	28	3
<b>Long project</b> Students learn how to use all the skills of a product designer in a complex professional project, in context, with an industrial partner. Working together in groups on a complex topic related to a professional field. Students learn to develop their own approach.	56	4
<b>Modelling</b> Students are given a topic and are asked to create a model based on the topic. Students work in the workshops to develop knowledge and skills relating to processes, drawing and materials etc	18	2
<b>Product design Workshop</b> Product design workshop based on a specific material	28	3
<b>TOTAL</b>	<b>184</b>	<b>19</b>
OPTIONAL CLASSES	HOURS	ECTS
<b>FRENCH LANGUAGE AND CULTURE</b>	20	4
<b>PHOTOGRAPHY</b> <b>OR DRAWING</b> (observation drawing, life model drawing etc)	20	4
<b>GRAPHIC DESIGN</b> <b>OR ILLUSTRATION</b> (various drawing techniques to illustrate a story)	20	4
<b>PERSONAL PROJECT</b>	140	8