

MODULES DESCRIPTIONS • YEAR 3

INTERNATIONAL PROGRAM • SEMESTER 2

Digital Media Design		
COMPULSORY CLASSES	HOURS	ECTS
Digital arts Exploration of digital and visual tools for the personal project. Using graphic tablets, virtual reality in visual arts.	16	1
Technology and Materials Research and experimentation of different technologies for the personal project.	20	2
Tools and digital language Using digital tools and language for a diploma project. Students learn to use UNREAL, a 3D real time tool.	20	2
Techniques and skills Learning technical and creative practices and processes for the personal project	18	1
Multidisciplinary workshop Workshop focussing on sustainable development and eco design in multidisciplinary groups.	28	3
Short project Project based on a given research question without any particular context (related to technology, society, art etc)	32	4
UI design Graphic design skills applied to digital interfaces	18	2
International Workshop Students work on a given subject chosen and led by and invited Erasmus partner school	20	3
Personal Project Design and development phases of the MADE project. Students chose their own subject.	96	8
TOTAL	268	26
OPTIONAL CLASSES	HOURS	ECTS
FRENCH LANGUAGE AND CULTURE	20	4